



**New rules, old habits**

Survival plays a key part of the story as well. With no real place to go and no proper food to eat, groups are left to ask themselves - what rules from the old world should we still use? What should be changed? And most importantly - who gets to make these decisions? The answers to these questions change throughout the story and they change our cast in startling but realistic ways.

Human nature is continuously tested and folks both inherently good and evil are drawn closer to the abyss. A few turn

brave and embolden while many break, unable to face the consequences of their choices. Don't let the zombie covers fool you, under the surface lies some extremely deep observations on the human psyche. Kirkman isn't afraid of taking major risks during his story arcs and even though some are better than others, he constantly manages to keep me devouring issue after issue.

Comics are a dicey endeavor especially when you're starting a universe from scratch. At times, the pressure of keeping sales up stalls creators into rushing their work or doing it half

heartily. I've seen it happen many times. Thankfully, this is not the case with 'The Walking Dead'. The quality remains outstanding and whatever well of ideas Kirkman has stored in his brain has certainly not dried up, not by a long shot. The series (currently at issue number 164) is still going strong and has become the foundation of a massive multi-media phenomenon. If you're a fan of sprawling worlds, excellent horror writing and realistic characters do yourself a favor and check out 'The Walking Dead'.

